

# The Gods

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Introduction

♩ = 160

2

3

Crotales

4

5

6

7

Mallet 1: Treble clef, 4/4 time. Notes: 4 (mp), 7 (mf).

Mallet 2: Treble clef, 4/4 time. Notes: 4 (mp), 5 (f), 6 (p), 7 (p).

Mallet 3: Treble clef, 4/4 time. Notes: 3 (mf), 6 (p), 7 (mf), 7 (p).

Mallet 4: Treble clef, 4/4 time. Notes: 3 (mf), 6 (p), 7 (mf), 7 (p).

Mallet 5: Bass clef, 4/4 time. Notes: 3 (f), 3 (mf), 3 (mf), 3 (mf), 3 (mf), 3 (mf), 3 (mf).

Mallet 6: Bass clef, 4/4 time. Notes: 3 (f), 3 (mf), 3 (mf), 3 (mf), 3 (mf), 3 (mf), 3 (mf).

Synthesizer: Treble and Bass clefs, 4/4 time. Notes: 4 (pp), 5 (pp), 6 (pp), 7 (pp).

Bass Guitar: Bass clef, 4/4 time. Notes: 4 (p), 7 (p), 7 (mf), 7 (p).

Auxiliary 1: Treble clef, 4/4 time. Notes: 4 (mf), 4 (mf), 4 (mf).

Auxiliary 2: Treble clef, 4/4 time. Notes: 4 (mf), 4 (mf), 4 (mf).

Auxiliary 3: Treble clef, 4/4 time. Notes: 7 (mf), 7 (mf).

Snare Drums: Treble clef, 4/4 time. Notes: 3 (p), 3 (mf), 3 (p), 3 (p), 3 (p).

Tenor Drums: Treble clef, 4/4 time. Notes: -

Bass Drums: Treble clef, 4/4 time. Notes: -

Cymbals: Treble clef, 4/4 time. Notes: -



The Gods - Percussion Score

This musical score is for a percussion ensemble. It features 13 staves, each representing a different instrument or group of instruments. The score is divided into measures 29 through 37. Measures 29-34 are in 3/4 time, and measures 35-37 are in 2/4 time. The key signature is one flat (B-flat). The instruments and their parts are as follows:

- Mal 1:** Mallet 1, playing a melodic line in treble clef.
- Mal 2:** Mallet 2, playing a melodic line in treble clef.
- Mal 3:** Mallet 3, playing a melodic line in treble clef.
- Mal 4:** Mallet 4, playing a melodic line in treble clef.
- Mal 5:** Mallet 5, playing a melodic line in treble clef.
- Mal 6:** Mallet 6, playing a melodic line in treble clef.
- Synth:** Synthesizer, playing a melodic line in treble clef.
- B. Guit:** Bass guitar, playing a melodic line in bass clef.
- Aux 1:** Auxiliary instrument 1, playing a melodic line in bass clef.
- Aux 2:** Auxiliary instrument 2, playing a melodic line in bass clef.
- Aux 3:** Auxiliary instrument 3, playing a melodic line in bass clef.
- Snares:** Snare drum, playing a rhythmic pattern with dynamics *p*, *f*, *fmp*, and *f*.
- Tenors:** Tenor drum, playing a rhythmic pattern with dynamics *p*, *f*, and *f*.
- Basses:** Bass drum, playing a rhythmic pattern with dynamics *p* and *f*.
- Cym:** Cymbal, playing a rhythmic pattern with dynamics *f*.

Dynamic markings include *mf* (mezzo-forte), *f* (forte), and *ff* (fortissimo). Performance instructions include accents and breath marks. The score also includes specific instrument labels: Break Drum, Sus. Cym. (Suspended Cymbal), and Impact Drum.

The Gods - Percussion Score

45 46 47 48 49

Mal 1 *f*

Mal 2 *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *ff*

Mal 6 *ff*

Synth *f*

B. Guit *mf* *f*

Aux 1 *f*

Aux 2 *f*

Aux 3 *f*

Snares Brush/Dread *p*

Tenors

Basses *mf* *p* *mf* *mf*

Cym

Detailed description: This is a percussion score for a piece titled "The Gods". The score is on page 7 and covers measures 45 to 49. It features ten staves for different percussion instruments: Mal 1 through Mal 6, Synth, B. Guit, Aux 1 through Aux 3, Snares, Tenors, Basses, and Cym. Mal 1, Mal 3, Mal 4, Synth, and Aux 1 play melodic lines in treble clef. Mal 2, Mal 5, Mal 6, B. Guit, and Aux 2 play melodic lines in bass clef. Mal 1, Mal 3, Mal 4, Synth, and Aux 1 have dynamic markings of *f* or *ff*. Mal 2, Mal 5, Mal 6, B. Guit, and Aux 2 have dynamic markings of *mf* or *f*. The Snares staff has a "Brush/Dread" marking and a dynamic of *p*. The Basses staff has dynamic markings of *mf*, *p*, *mf*, and *mf*. The score includes various musical notations such as notes, rests, slurs, and accents.

55 56 57 58 59

Mal 1 *mf*

Mal 2 *p*

Mal 3 *mf*

Mal 4

Mal 5 *mp*

Mal 6 *mp*

Synth *p*

B. Guit *p*

Aux 1

Aux 2

Aux 3 Triangle *mp*

Snares *ppp*

Brush/Dread *p* *mp*

Tenors

Basses

Cym

The Gods - Percussion Score

65 66 67 68 69

Mal 1 *ff*

Mal 2 *p* *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *ff*

Mal 6 *ff*

Synth *p* *mf*

B. Guit *f*

Aux 1 *f*

Aux 2 *f*

Aux 3

Snares *mf*

Tenors *p* *mf*

Basses *mf* *p* *mf*

Cym

Detailed description: This is a percussion score for 11 instruments. The score is divided into measures 65 through 69. Mal 1-6 are mallet instruments with various rhythmic patterns and dynamics. Synth is a synthesizer with sustained notes. B. Guit is electric guitar with a bass line. Aux 1-3 are auxiliary percussion instruments with specific rhythmic patterns. Snares, Tenors, and Basses are standard drum set components with complex rhythmic patterns. Cym is a cymbal with a single hit in measure 69. Dynamics range from *p* (piano) to *ff* (fortissimo).



90 ♩ = 130      91 ♩ = 140      92 ♩ = 150      93 ♩ = 160      94  $\overset{3}{\text{♩}}$   $\overset{3}{\text{♩}}$   $\overset{3}{\text{♩}}$   $\overset{3}{\text{♩}}$       95

Mal 1 *mf* *mf* *f* *p* *f*

Mal 2 *mf* *f* *mf* *f* *p* *f*

Mal 3 *mf* *f* *mf* *f* *p* *f*

Mal 4 *mf* *f* *mf* *f* *p* *f*

Mal 5 *mf* *f* *mf* *f* *p* *f*

Mal 6 *mf* *f* *mf* *f* *p* *f*

Synth *mf* *f*

B. Guit *mf* *f* *f*

Aux 1 *p* *f*

Aux 2 *f*

Aux 3

Snares

Tenors *p* *f*

Basses

Cym



The Gods - Percussion Score

102 103  $\text{♩} = 130$  104  $\text{♩} = 140$  105  $\text{♩} = 150$  106  $\text{♩} = 160$  107

Mal 1  $\text{mf}$   $\text{f}$   $\text{p}$   $\text{f}$

Mal 2  $\text{p}$   $\text{f}$

Mal 3  $\text{p}$   $\text{f}$   $\text{p}$   $\text{f}$

Mal 4  $\text{p}$   $\text{f}$   $\text{p}$   $\text{f}$

Mal 5 Sus. Cym.  $\text{f}$   $\text{mp}$   $\text{p}$   $\text{f}$

Mal 6 Sus. Cym.  $\text{f}$   $\text{mp}$   $\text{p}$   $\text{f}$

Synth  $\text{mf}$   $\text{f}$

B. Guit  $\text{mf}$   $\text{p}$   $\text{f}$

Aux 1  $\text{p}$   $\text{f}$

Aux 2  $\text{f}$   $\text{f}$

Aux 3

Snares

Tenors  $\text{p}$   $\text{f}$   $\text{p}$

Basses  $\text{p}$   $\text{f}$

Cym

III. Hades

119  $\text{♩} = 110$

120

Mal 1: Treble clef, rests in measures 114-117, then a melodic line starting in measure 118 with a *mf* dynamic.

Mal 2: Treble clef, triplet patterns of eighth notes, *f* dynamic.

Mal 3: Treble clef, triplet patterns of eighth notes, *f* dynamic. Vibes enter in measure 119 with a *mf* dynamic.

Mal 4: Treble clef, triplet patterns of eighth notes, *f* dynamic.

Mal 5: Treble clef, triplet patterns of eighth notes, *f* dynamic. Marimba Marimba enters in measure 119 with a *mf* dynamic.

Mal 6: Treble clef, triplet patterns of eighth notes, *f* dynamic. Marimba enters in measure 119 with a *mf* dynamic.

Synth: Treble and Bass clefs. Treble part has a *f* dynamic. A bracket labeled "To Pad 6" spans measures 117-118. A bracket labeled "Pad 6 (Metallic)" spans measures 119-120 with a *f* dynamic.

B. Guit: Bass clef, triplet patterns of eighth notes, *f* dynamic.

Aux 1: Treble clef, rests in measures 114-117, then a melodic line starting in measure 118 with a *f* dynamic. Labeled "Marching Machine".

Aux 2: Treble clef, rests in measures 114-117, then a melodic line starting in measure 118 with a *f* dynamic. Labeled "Brake Drum and/or chains dropped onto the floor".

Aux 3: Treble clef, rests in measures 114-117, then a melodic line starting in measure 118 with a *f* dynamic.

Snares: Treble clef, rests throughout.

Tenors: Treble clef, rests throughout.

Basses: Treble clef, rests throughout.

Cym: Treble clef, rests throughout.

126 127  $\text{♩} = 160$  128 129 130 131

Mal 1

Mal 2 *mp* *f* Break Drum *f*

Mal 3 *f* Sus. Cym. *f*

Mal 4 *f* Sus. Cym. *f*

Mal 5 *mp* *f* Impact Drum *f*

Mal 6 *mp* *f* Impact Drum *f*

Synth

B. Guit *p* *f*

Aux 1

Aux 2 *f*

Aux 3 *f*

Snares *p* *f* *p* *fp*

Tenors *f* *p* *f* *fp*

Basses *p* *f* *p* *fp*

Cym *f*

The Gods - Percussion Score

This percussion score is for measures 138 through 144. It features a variety of instruments and techniques:

- Mal 1:** Melodic line in treble clef, measures 138-141.
- Mal 2-6:** Melodic lines in treble clef, measures 138-141, featuring triplets and accents.
- Mal 2-6:** Melodic lines in treble clef, measures 142-144, featuring triplets and accents.
- Mal 2-6:** Melodic lines in treble clef, measures 145-148, featuring triplets and accents.
- Synth:** Bass line in bass clef, measures 138-141.
- B. Guit:** Bass line in bass clef, measures 138-141.
- Aux 1:** Empty staff.
- Aux 2:** Empty staff.
- Aux 3:** Empty staff.
- Snares:** Rhythmic patterns with dynamics (pp, f, p, mp) and articulation (Edge, Center, Halfway).
- Tenors:** Rhythmic patterns with dynamics (pp, f, p, mp) and articulation (Edge, Center, Halfway).
- Basses:** Rhythmic patterns with dynamics (pp, f, p, mp) and articulation (Edge, Center, Halfway).
- Cym:** Cymbal patterns with dynamics (pp, f, p, mp) and articulation (Edge, Center, Halfway).

150 151 152 153 154

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snare

Tenors

Basses

Cym

This page of a percussion score contains measures 150 through 154. The score is arranged in a system with ten staves. The top six staves are for Mallets 1 through 6 (Mal 1-6), each in a treble clef. The seventh staff is for Synth, with a grand staff (treble and bass clefs). The eighth staff is for B. Guit (Bass Guitar) in a bass clef. The next three staves (Aux 1, Aux 2, Aux 3) are auxiliary parts, with Aux 1 in treble clef and Aux 2 and 3 in mallet clefs. The final four staves are for Snare, Tenors, Basses, and Cymbals (Cym), all in mallet clefs. The music features various rhythmic patterns, including triplets and sixteenth-note runs. Dynamics such as *f*, *mf*, *p*, and *ff* are indicated throughout. Measure numbers 150, 151, 152, 153, and 154 are clearly marked at the top of the page.